

BayesX: Analysing Bayesian semiparametric regression models

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Outline of the Talk

- What is BayesX?
- Bayesian semiparametric regression
- Example(s)

What is BayesX?

BayesX is a tool for Bayesian inference via MCMC simulation techniques.

available as a Windows (NT, 95, 98, 2000) based application at

<http://www.stat.uni-muenchen.de/~lang/>

Features of the current version

- Functions for handling and manipulating data
- Functions for handling spatial data
- Functions for drawing geographical maps, scatterplots, etc.
- Bayesian semiparametric regression
- Model selection for DAG's
(by Eva-Maria Fronk)

Features of the regression tool

- Estimation of any generalized additive model
- Response: Gaussian, Poisson, Gamma, Binomial, Multinomial

BayesX includes as special cases . . .

- Generalized linear models
- Generalized additive models
- Dynamic or state space models
- Varying coefficient models
- Mixed models
- BYM model for disease mapping

Observation models

- Distributional and structural assumptions, given covariates and parameters, are based on **generalized linear models**.
- Response: Gaussian, Gamma, Poisson, Binomial, Multinomial
- Replace the linear predictor

$$\eta = z'\gamma$$

by a semiparametric additive predictor

$$\eta = f_1(x_1) + \cdots + f_p(x_p) + z'\gamma$$

f_1, \dots, f_p are unknown functions of the covariates

γ parameter vector for fixed effects

Extensions

Varying coefficient terms

$$\eta = \dots + f(x)z + \dots$$

Surface smoothing

$$\eta = \dots + f(x_1, x_2) + \dots$$

Priors for a function f

$$\eta = f_1(x_1) + \cdots + f_p(x_p) + z'\gamma$$

$$f = X\beta$$

X design matrix

β are unknown parameters

$$\eta = \cdots + X\beta + \cdots$$

The general prior

$$\beta | \tau^2 \propto \exp\left(-\frac{1}{2\tau^2} \beta' K \beta\right)$$

$$\tau^2 \sim IG(a, b)$$

- K is a **penalty matrix** that penalizes too rough functions f
- structure of K depends on **type of covariate** and on **prior beliefs on smoothness** of f
- amount of smoothness is controlled by τ^2

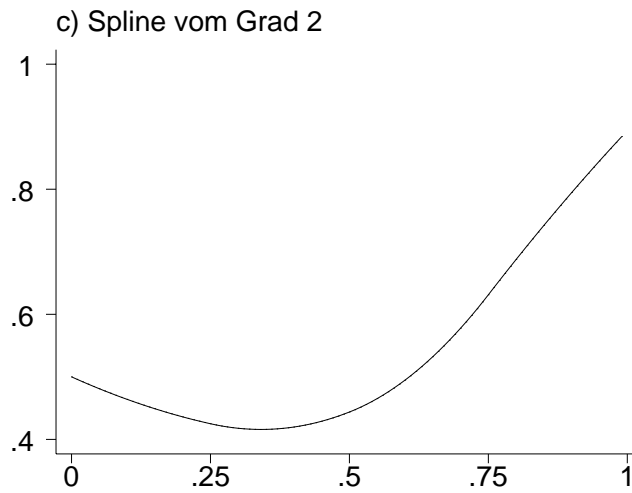
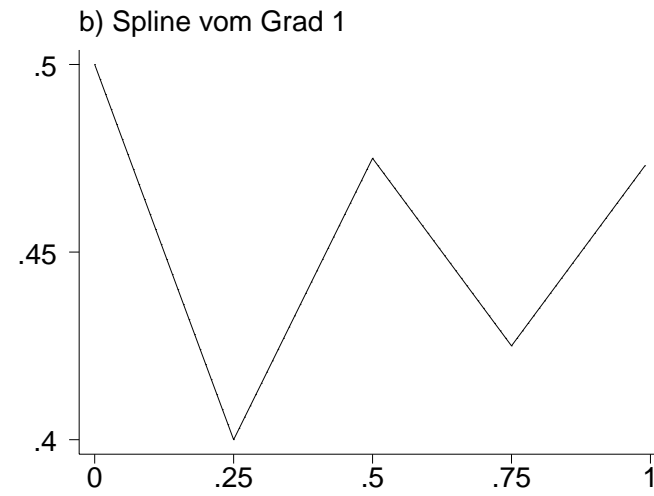
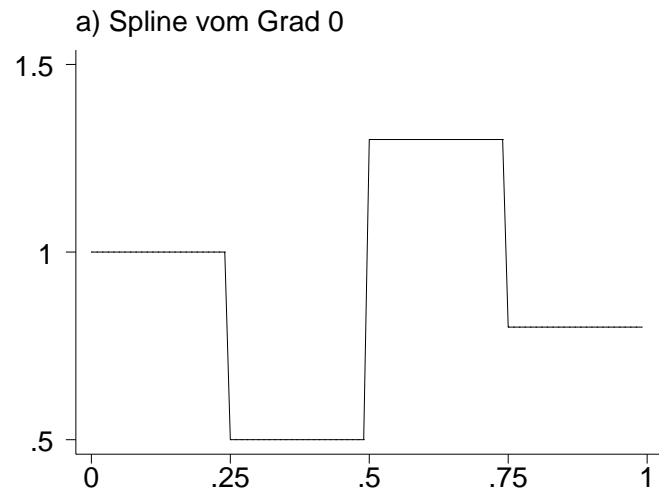
Example 1: P-splines

(Eilers and Marx, 1996; Lang and Brezger, 2002)

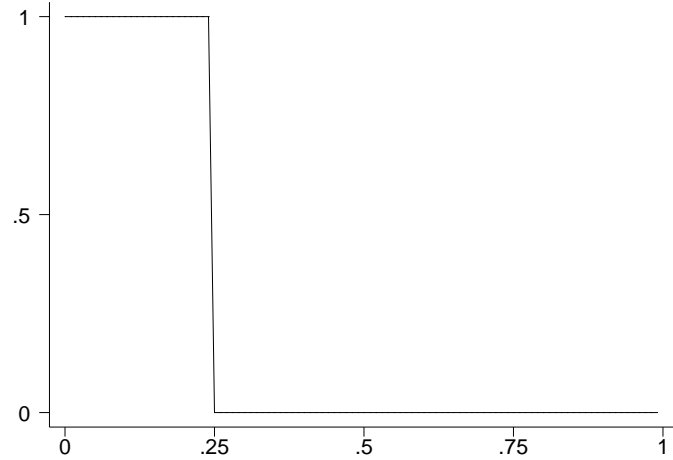
$$\begin{aligned} f(x) &= \text{Spline of degree } l \text{ with equally spaced inner knots} \\ &\quad \xi_1, \dots, \xi_r \text{ between } x_{(min)} \text{ and } x_{(max)} \\ &= \beta_1 B_1(x) + \dots + \beta_{r+l+1} B_{r+l+1}(x) \end{aligned}$$

B_1, \dots, B_{r+l+1} B-spline Basis

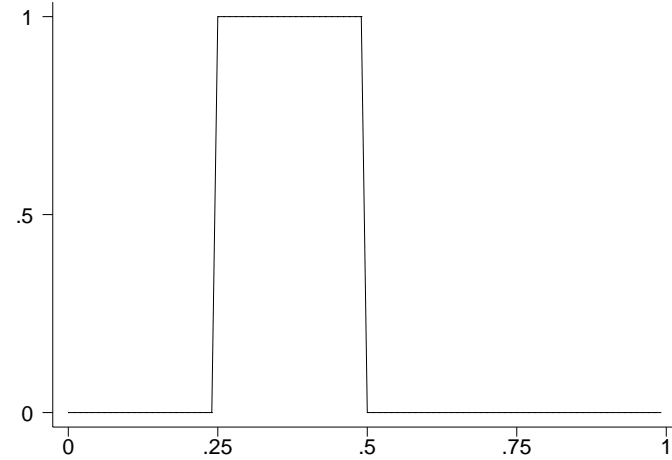
X design matrix with elements $X(i, j) = B_j(x_i)$



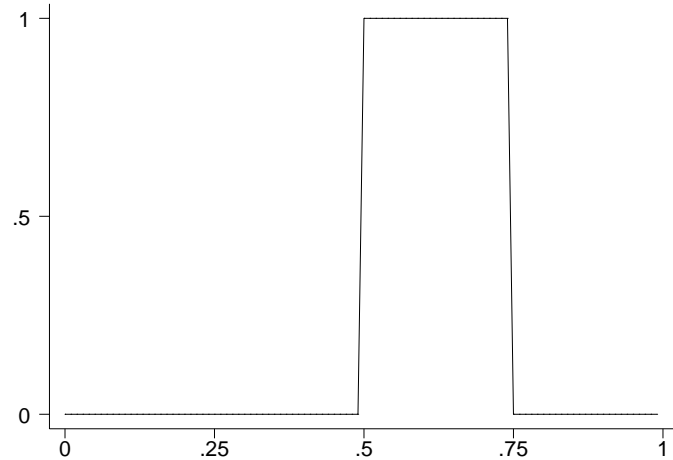
a) Spline vom Grad 0, B-spline Basisfunktion B^0_1



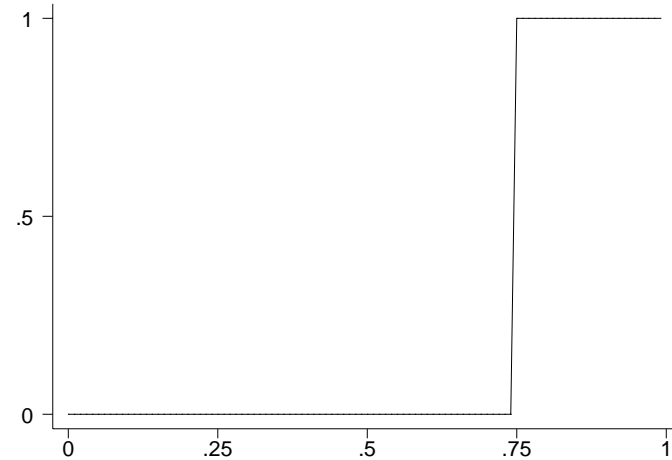
b) Spline vom Grad 0, B-spline Basisfunktion B^0_2



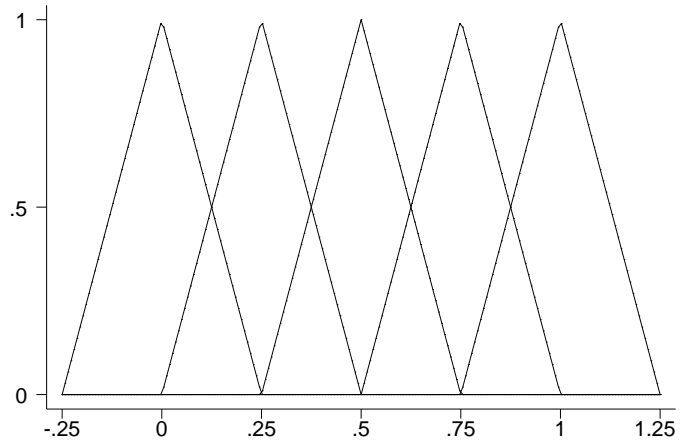
c) Spline vom Grad 0, B-spline Basisfunktion B^0_3



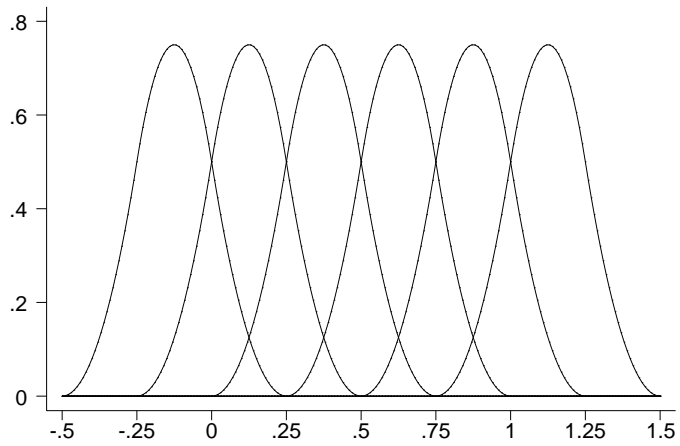
d) Spline vom Grad 0, B-spline Basisfunktion B^0_4



a) Spline vom Grad 1, B-spline Basisfunktionen



b) Spline vom Grad 2, B-spline Basisfunktionen



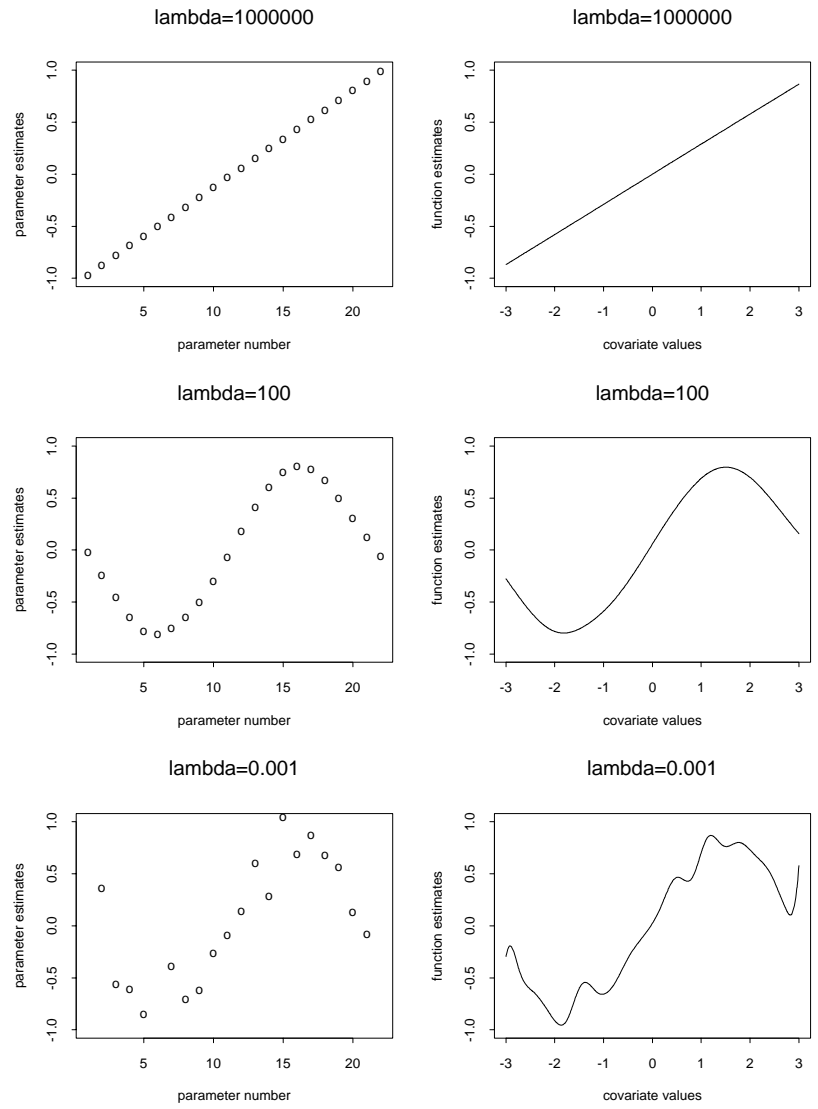
Example 1: P-splines, frequentist version

- relatively large number of inner knots
- **difference penalty** for $\beta_1, \dots, \beta_{r+l+1}$ to penalize too rough functions f
- Leads to penalized likelihood estimation

$$L = l - \lambda \sum_{s=k+1}^m (\Delta^k \beta_s)^2$$

Δ^k denotes the difference operator of order k .

- Problem: Estimation of the smoothing parameter λ .



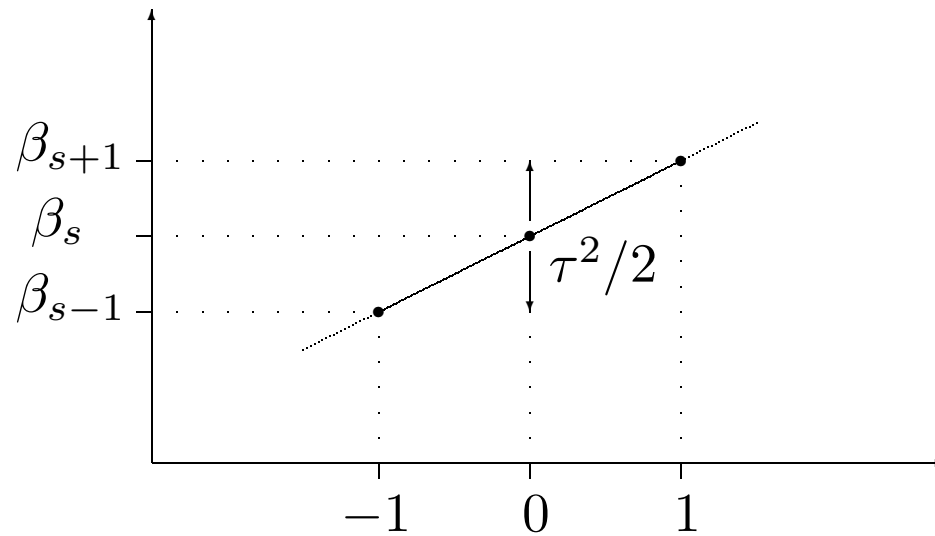
Example 1: P-splines, Bayesian approach

- replace difference penalties by their stochastic analogues
- smoothness prior for $\beta_1, \dots, \beta_{r+l+1}$ to penalize too rough functions f
- use first or second order random walks as smoothness prior:

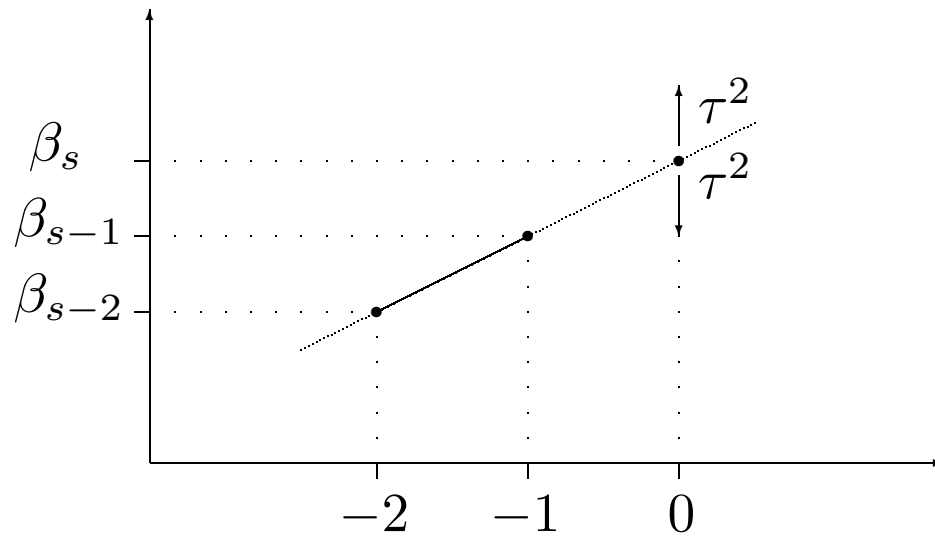
$$\beta_t = \beta_{t-1} + u_t \text{ (RW1)}$$

$$\beta_t = 2\beta_{t-1} - \beta_{t-2} + u_t \text{ (RW2)}$$

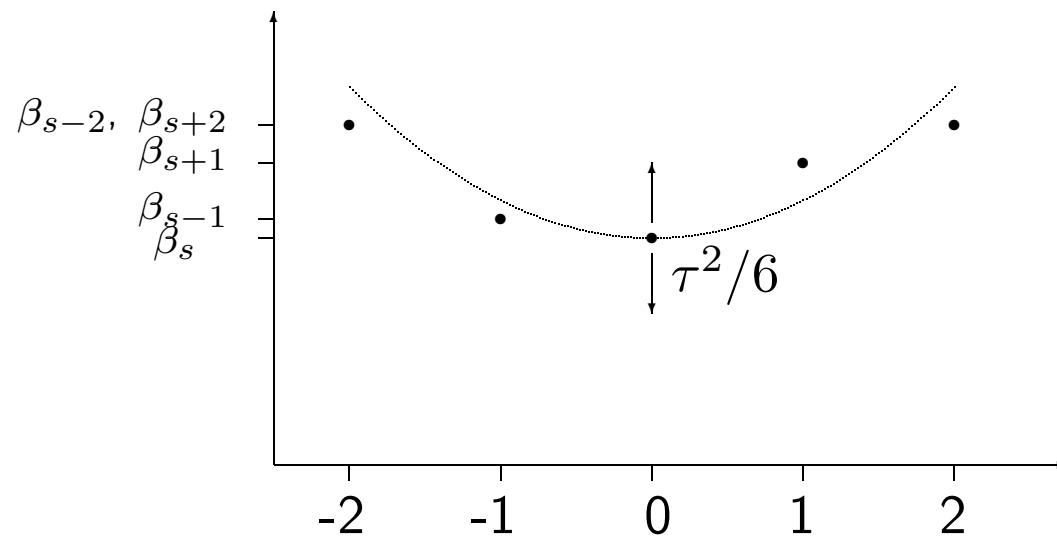
$$u_t \sim N(0, \tau^2)$$

RW1: $P(\beta_s | \beta_{s-1}, \beta_{s+1})$ 

RW2: $P(\beta_s | \beta_{s-1}, \beta_{s-2})$



$$\mathbf{RW2: } P(\beta_s | \beta_{s-1}, \beta_{s-2}, \beta_{s+1}, \beta_{s+2})$$



Example 2: Markov random fields

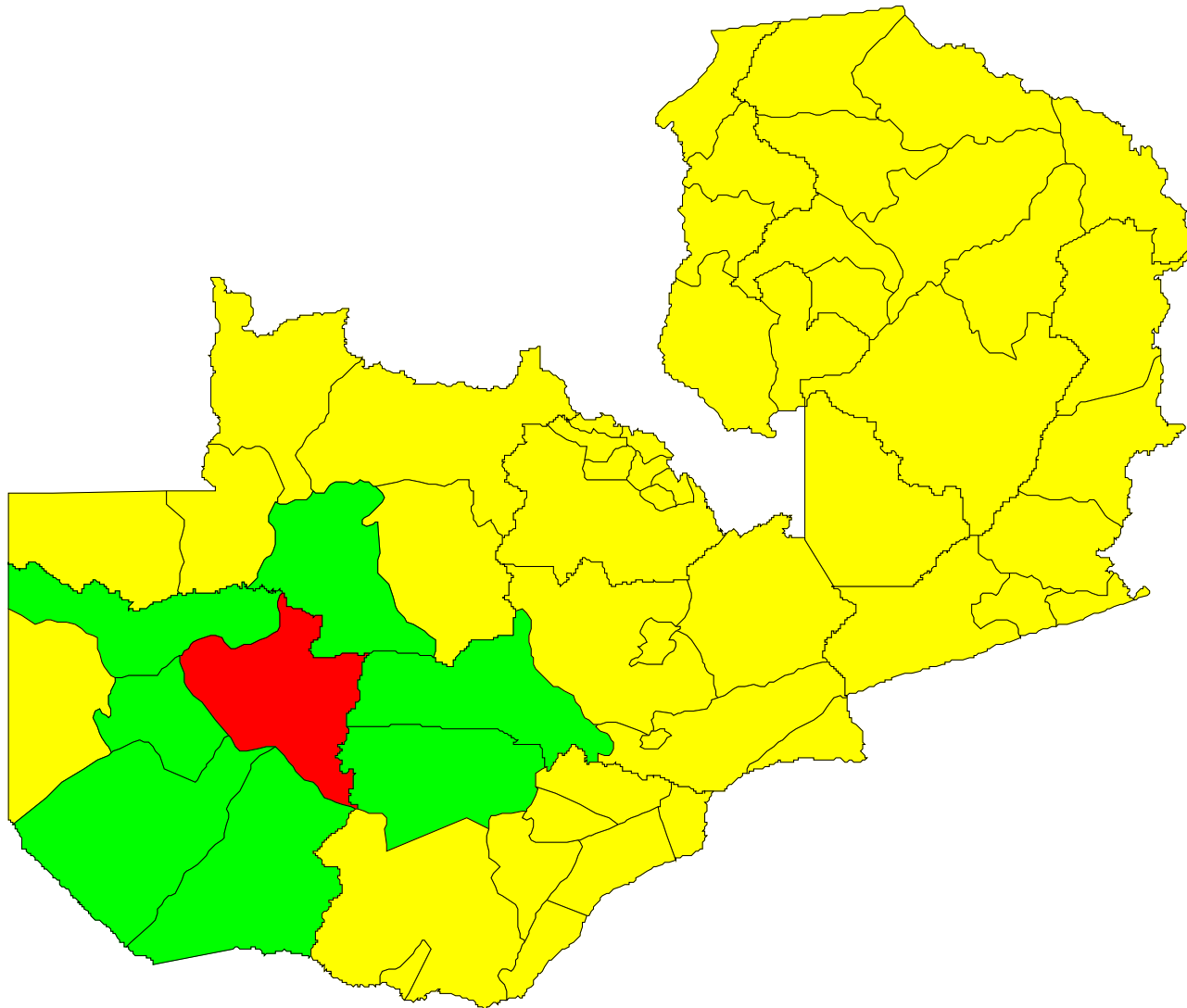
- Markov random fields (Besag, York, Mollie 1991), e.g.

$$\beta_s | \beta_{-s}, \tau^2 \sim N \left(\sum_{j \in \partial_s} \frac{1}{N_s} \beta_j, \frac{1}{N_s} \tau^2 \right)$$

∂_s denoting the sites, that are neighbors of site s

N_s number of neighbors

- X 0/1 design matrix



Example 3: 2-dimensional surfaces

$$\eta = \cdots + f_1(x_1) + f_2(x_2) + f_{1,2}(x_1, x_2) + \cdots$$

$f_{1,2}$ = tensor product of one dimensional B-splines

$$= \sum_{\rho=1}^m \sum_{\nu=1}^m \beta_{\rho,\nu} B_{1,\rho}(x_1) B_{2,\nu}(x_2).$$

spatial smoothness prior for coefficients $\beta_{\rho,\nu}$, e.g.

2-dimensional random walks

Further examples

- random intercepts and slopes
- varying coefficient models
- time varying seasonal effects

Bayesian Inference via MCMC

- Draw random numbers from the posterior.
- Estimate characteristics of the posterior by their empirical analogue.
- Efficiency guaranteed by matrix operations for sparse matrices.

Details in

Fahrmeir, Lang (2001a,b)

Lang and Brezger (2002)

Example: Gaussian response

$$y_i = f_1(x_{i1}) + f_2(x_{i2}) + \epsilon_i \quad y = X_1\beta_1 + X_2\beta_2 + \epsilon$$

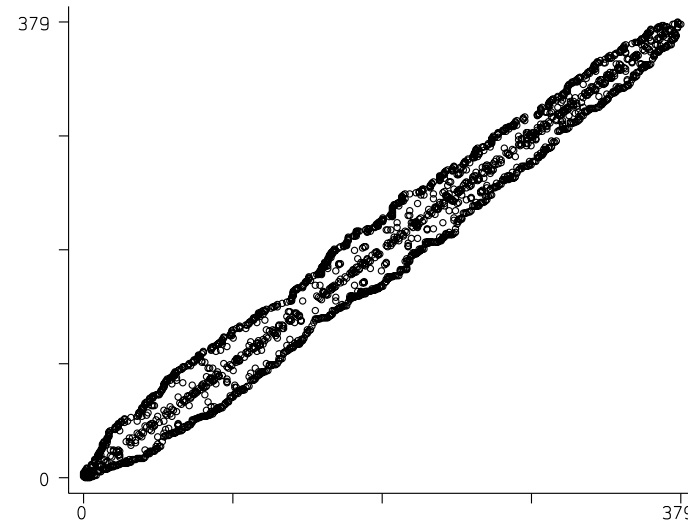
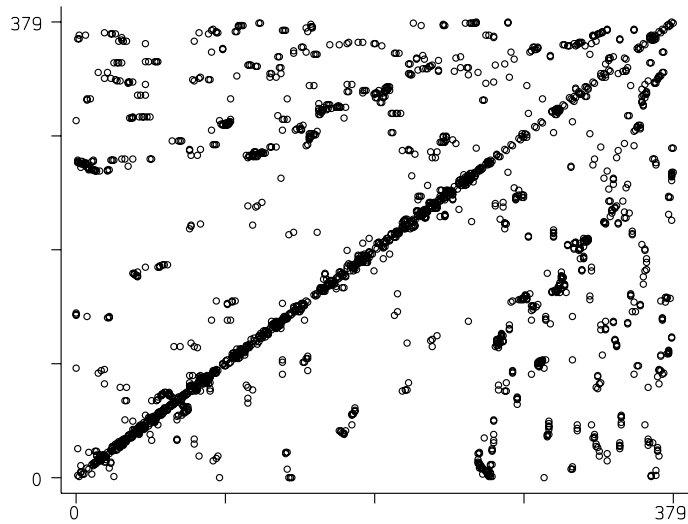
- Draw random number from $\beta_1|\cdot$ which is Gaussian with

$$\Sigma_1 = \left(\frac{X_1'X_1}{\sigma^2} + \frac{K_1}{\tau_1^2} \right)^{-1} \quad \mu_1 = \frac{1}{\sigma^2} \Sigma_1 X_1' (y - X_2\beta_2)$$

- Draw random number from $\beta_2|\cdot$ which is Gaussian with

$$\Sigma_2 = \left(\frac{X_2'X_2}{\sigma^2} + \frac{K_2}{\tau_2^2} \right)^{-1} \quad \mu_2 = \frac{1}{\sigma^2} \Sigma_2 X_2' (y - X_1\beta_1)$$

- Draw random numbers from full conditionals of variance parameters $\sigma^2|\cdot$, $\tau_1^2|\cdot$, $\tau_2^2|\cdot$.



Application : "rental guides" for flats

Response variable

R = monthly rent per square meter in German Marks

Covariates

- F floor space in square meters
- A age of building, that is year of construction
- L location in subquarters of the building in Munich
- \mathbf{z} vector of categorical covariates characterizing the flat

Model 1:

$$\eta = \gamma_0 + f_1(F) + f_2(A) + f_{12}(F, A) + b_L^{unstr} + b_L^{str} + \mathbf{z}'\gamma$$

f_1, f_2 P-spline of degree 3 with second order random walk penalty

f_{12} tensor product P-spline with 2-dim. first order random walk penalty

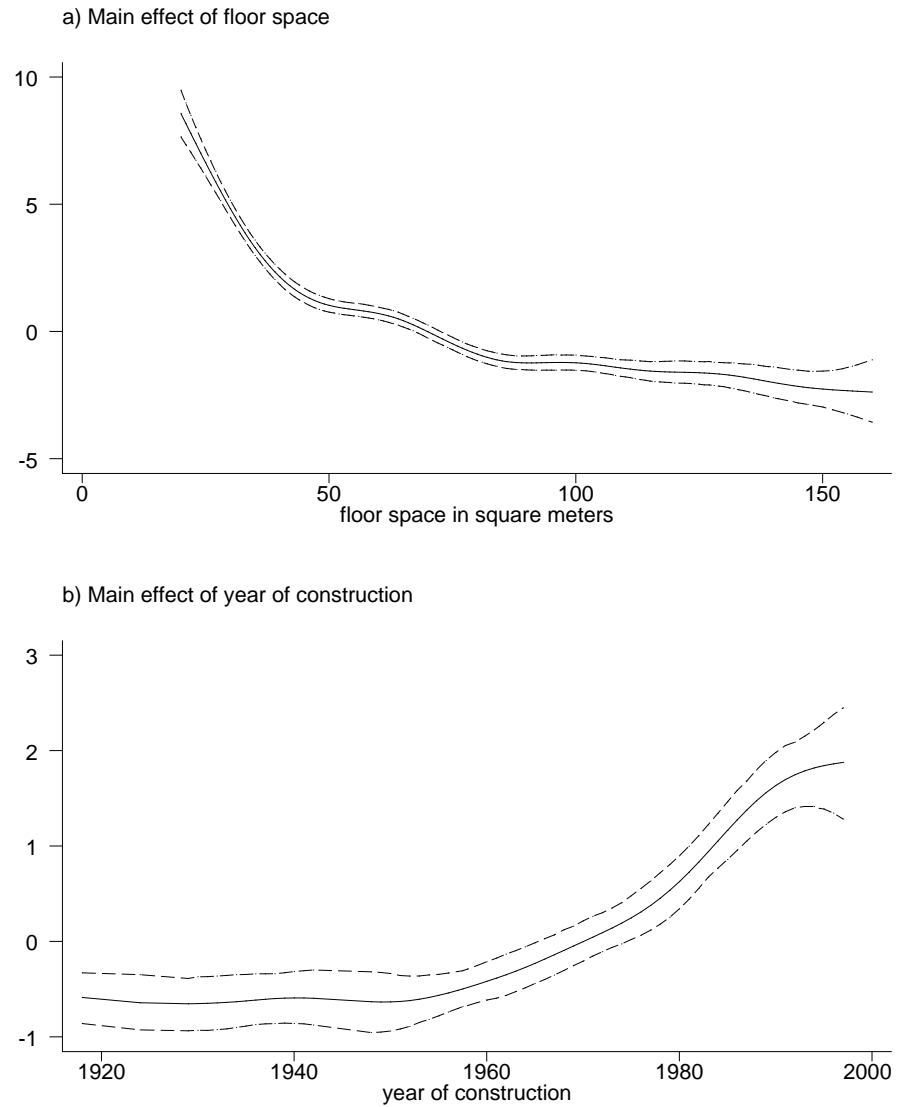
b_L^{unstr} uncorrelated random effect

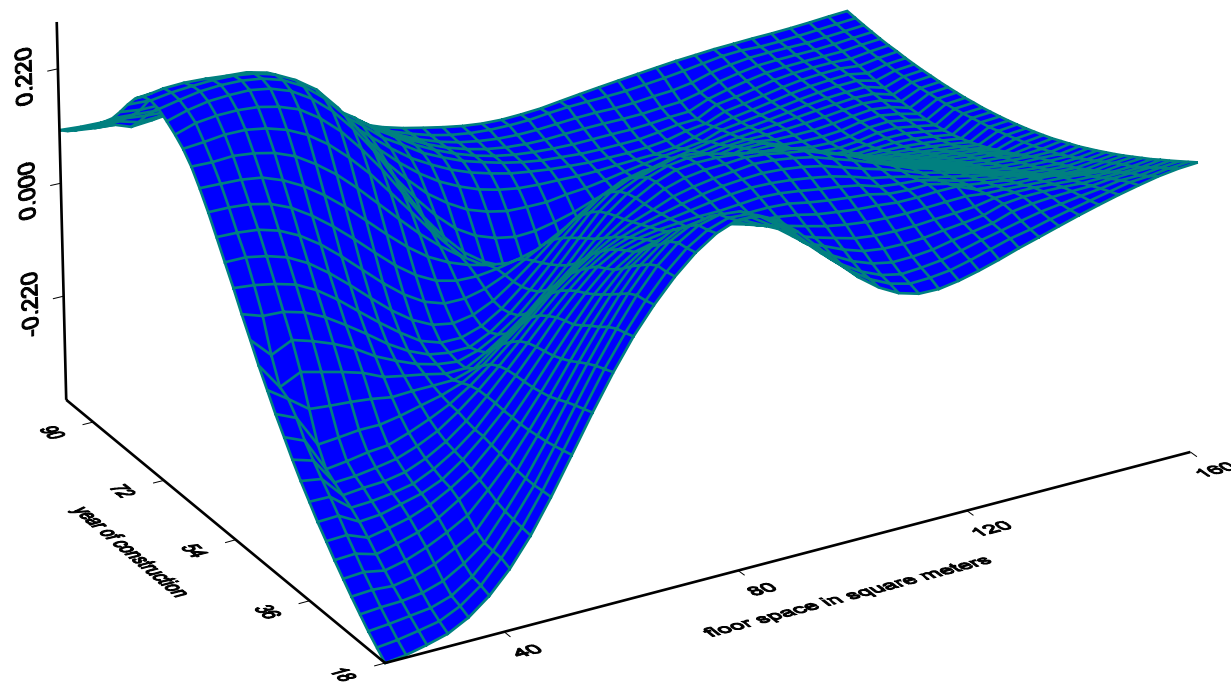
b_L^{str} spatially correlated random effect, MRF

Model 2:

$$\eta = \gamma_0 + f_1(F) + f_2(A) + f_{12}(F, A) + b_L^{unstr} + b_L^{str} + \gamma_1 gL + \gamma_2 tL + \mathbf{z}'\gamma$$

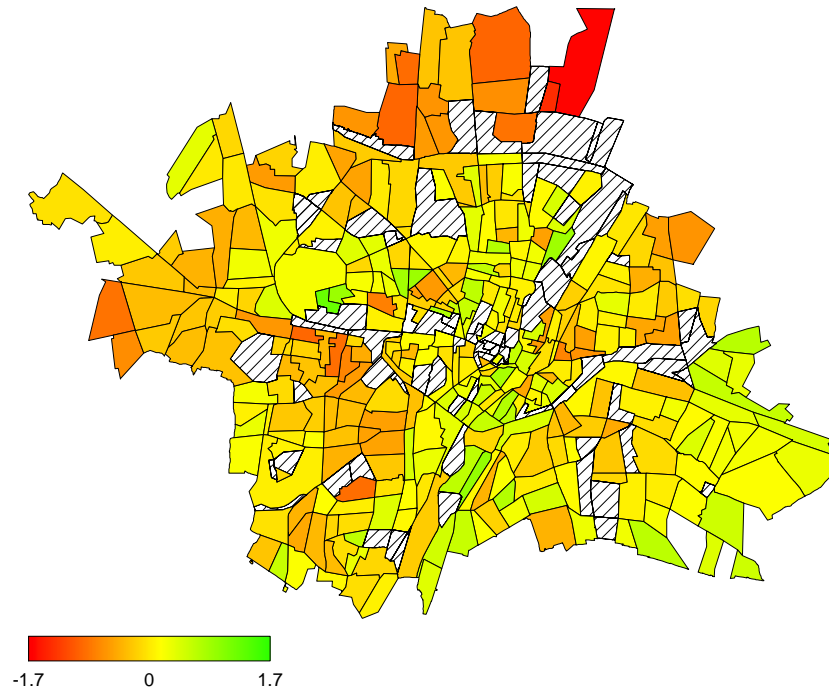
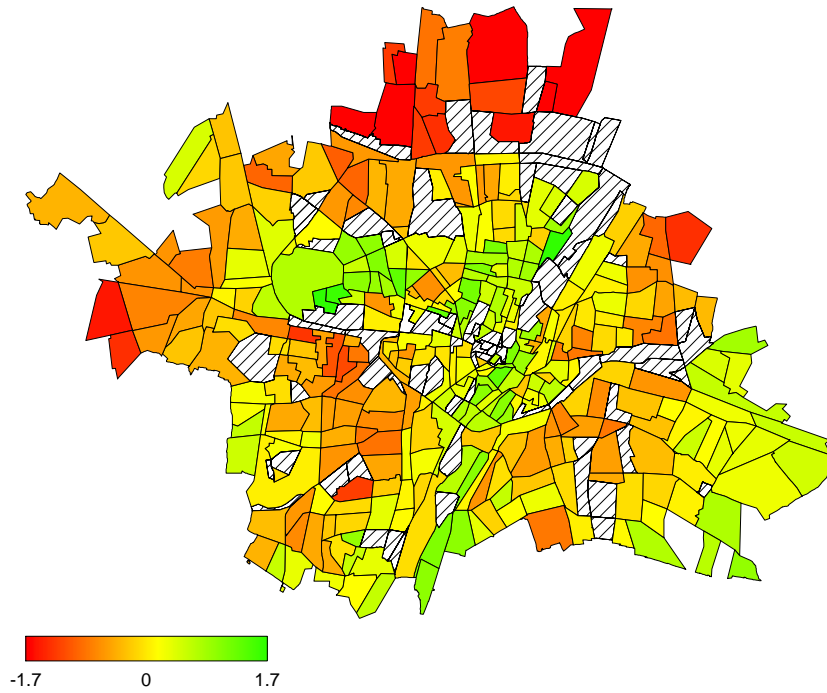
where gL and tL are 0/1 indicators for good location and top location assessed by experts.





a) Experts assessment excluded

b) Experts assessment included



Example: Forest health data

Variable of primary interest

y_{it} , the degree of defoliation of beech i in year t , measured in three categories:

- $y_{it} = 1$ no defoliation
- $y_{it} = 2$ defoliation 25% or less
- $y_{it} = 3$ defoliation above 25%

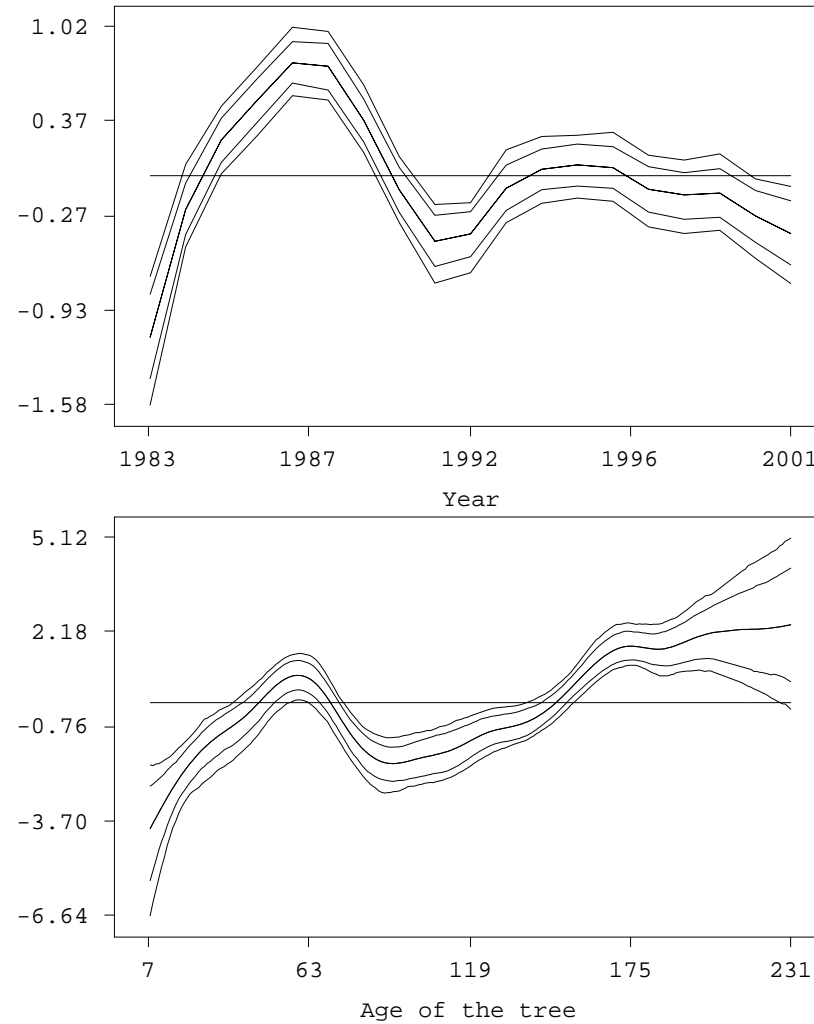
Covariates

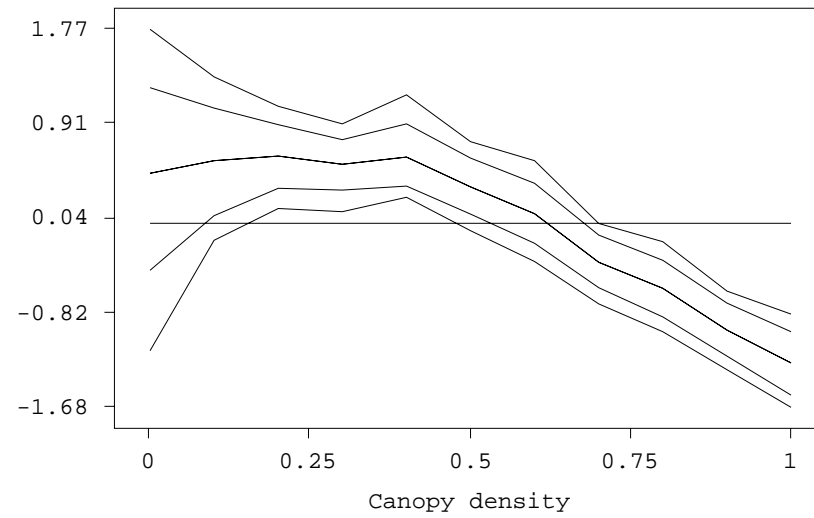
- T Calendar time in years (1983-2001)
- S site of the beech (84 sites)
- A age of the tree in years (7-231)
- C Canopy density at the stand measured in percentages 0%,10%,...,90%,100%

Model

Cumulative probit model, i.e.

$$U_{it} = f_1(t) + f_2(A_{it}) + f_3(C_{it}) + f_{spat}(s_i) + z'_{it}\gamma + \epsilon_{it}$$





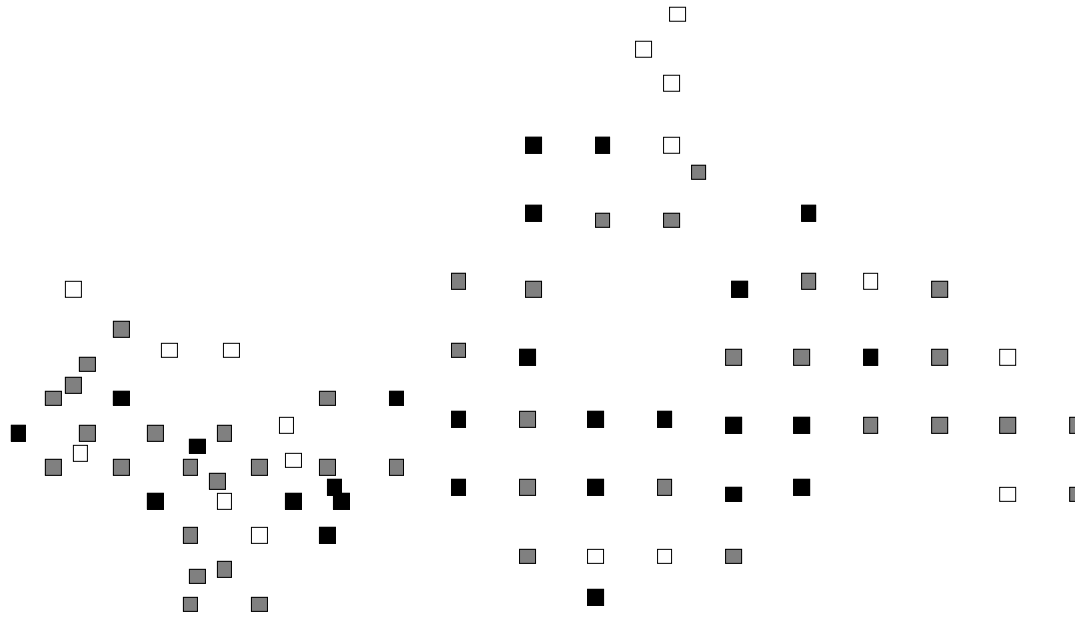


Figure 1: *Posterior probabilities of the spatial effect for a nominal level of 80%.*

black=positive effect, white=negative effect

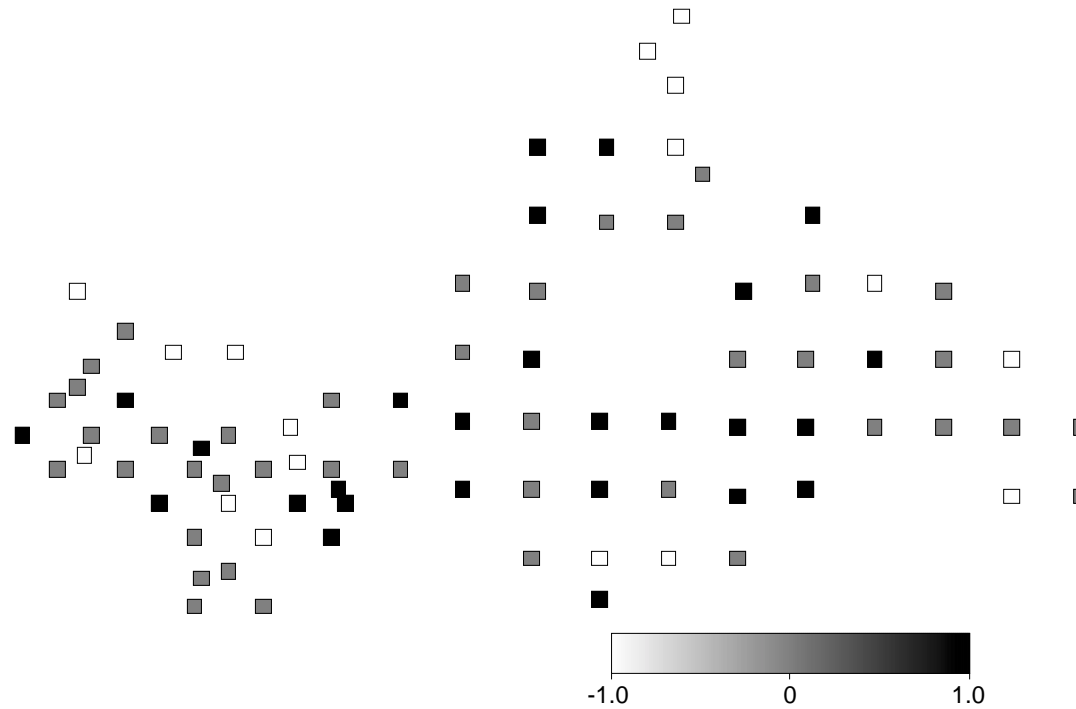


Figure 2: *Posterior probabilities of the spatial effect for a nominal level of 95%.*

black=positive effect, white=negative effect

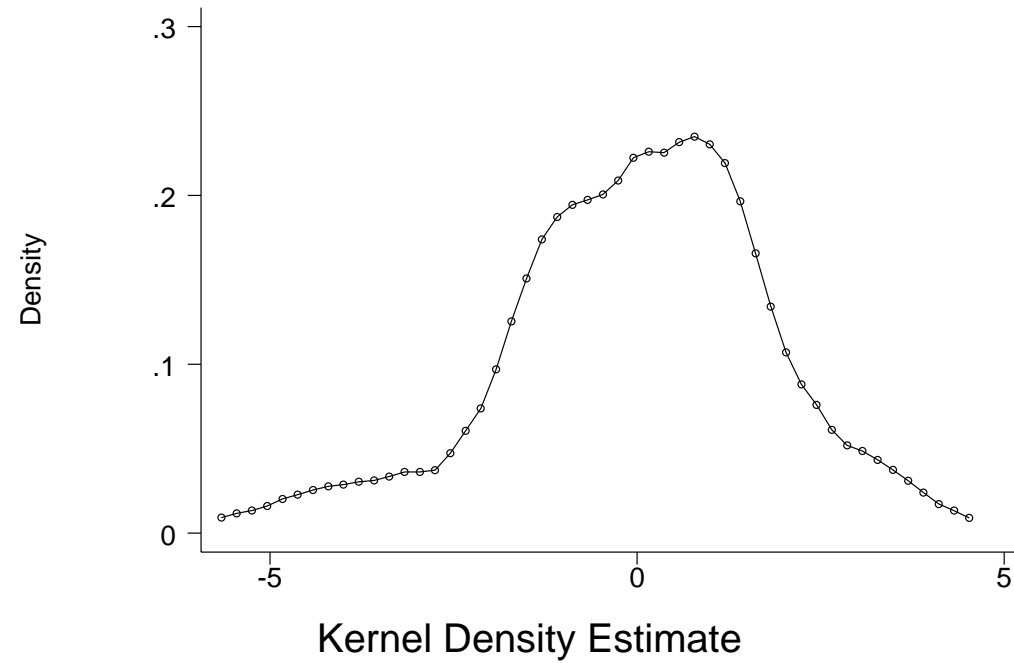


Figure 3: *Kernel density estimator of the posterior mean of the spatial effect*

Classification table

y_{it}	\hat{y}_{it}		
	1	2	3
1	896	74	1
2	116	366	11
3	0	40	45

Missclassified: 15.5%

Classification table if spatial effect is not considered

y_{it}	\hat{y}_{it}		
	1	2	3
1	860	111	0
2	233	256	4
3	12	69	4

Missclassified: 27.6%